

**PROMOTING SELF-REGULATION THROUGH GAMES FIDELITY CHECKLIST**

Practice	Never	Rarely	Some of the time	Most of the time
1. I think about what children need to grow in their self-regulation skills when playing games				
2. I think about how to support children’s working memory skills when playing games				
3. I think about how to support children’s inhibitory control skills when playing games				
4. I think about how to support children’s cognitive flexibility skills when playing games				
5. I model self-regulation during games				
6. I increase complexity of games over time so children grow in their self-regulation skills				
7. I give children opportunities to practice and be successful with their self-regulation skills when playing games				
8. I give supportive feedback to children about their self-regulation skills when playing games				